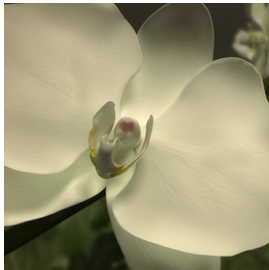




Nick Bartone . Lighting Artist



GARDEN OF ORCHIDS

Responsibilities: Modeling, Texturing, Shading, Lighting, Rendering, Compositing

Software Used: Maya. mental ray. Bodypaint 3D. Shake. Ivy Generator.



WINTER SOLACE

Responsibilities: Modeling. Textures. Shading. Lighting. Rendering. Compositing.

Software Used: Maya. Mental ray. Photoshop. Vue6. Shave and a Haircut. Shake.



POST-BOX

Responsibilities: Cinematography. HDR Photography. Motion Tracking. Modeling. Textures. Shading. Rendering. Compositing.

Software Used: Maya. mental ray. Lightroom. Photoshop. HDR Shop. Shake. Boujou.



FLOATING CASTLE

Responsibilities: Plate Photography. HDR Photography. Modeling. Texturing. Shading. Lighting. Rendering,. Compositing. Paint Touchup.

Software Used: Maya. mental ray. Lightroom. Photoshop. HDR Shop. Realvis Stitcher Pro. Shake.



SMILEY-MATCH TO LIVE

Responsibilities: Plate Photography. Modeling. Texturing. Shading. Lighting. Rendering. Compositing.

Software Used: Maya. mental ray. Lightroom. Photoshop. Shake.